

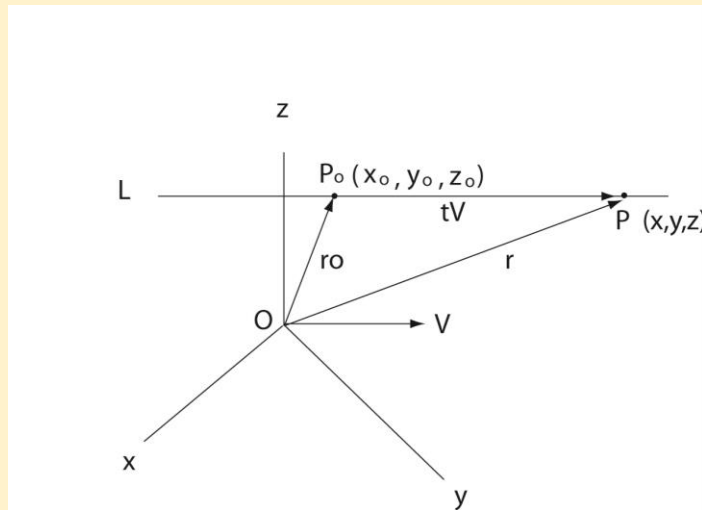
## Lines and Planes in Space

**In a Nut Shell:** There are **three types of lines in space**. Those that are parallel, those that intersect, and those that are skew (neither parallel nor intersect). The equation of a line in space is found by vector addition.

**Strategy:** Let  $\mathbf{r} = \langle x, y, z \rangle$  be a vector from the origin,  $O$ , to an arbitrary point  $P(x, y, z)$  on a line,  $L$ , in space. (Figure below) Let  $\mathbf{r}_o = \langle x_o, y_o, z_o \rangle$  be a vector from the origin to the point  $P_o(x_o, y_o, z_o)$  on the same line,  $L$ . Let  $\mathbf{V}$  be a vector  $\langle a, b, c \rangle$  parallel to the line  $L$ . Let  $t$  be a constant parameter.

Now let  $t\mathbf{V}$  be a vector along (or parallel to line  $L$ ) such that

$$t\mathbf{V} = t a \mathbf{i} + t b \mathbf{j} + t c \mathbf{k} \text{ is the vector from } \mathbf{r}_o \text{ to } \mathbf{r}.$$



**Then by vector addition: (Key step in determining the equation for the line)**

$$\mathbf{r} = \mathbf{r}_o + t\mathbf{V} \quad (\text{This is the equation of the line in vector form.})$$

**Equation of the line,  $L$ , in scalar form:**  $x = x_o + at, y = y_o + bt, z = z_o + ct$

The equation of the line,  $L$ , in “symmetric” form is obtained from the scalar form by solving for  $t$ . The result is:

$$\frac{[x - x_o]}{a} = \frac{[y - y_o]}{b} = \frac{[z - z_o]}{c} = t$$

**Example:** Determine whether the two lines  $L_1$  and  $L_2$  are parallel.

$$L_1 \quad x = 6 + 2t, \quad y = 5 + 2t, \quad z = 7 + 3t$$

$$L_2 \quad x = 7 + 3s, \quad y = 5 + 3s, \quad z = 10 + 5s$$

Note the lines in “symmetric” form are:

$$(x - 6)/2 = (y - 5)/2 = (z - 7)/3 = t$$

$$\text{and } (x - 7)/3 = (y - 5)/3 = (z - 10)/5 = s$$

So, the vector parallel to line  $L_1$  is  $V_1 = 2 \mathbf{i} + 2 \mathbf{j} + 3 \mathbf{k}$

and the vector parallel to line  $L_2$  is  $V_2 = 3 \mathbf{i} + 3 \mathbf{j} + 5 \mathbf{k}$

Since  $V_1$  is not a multiple of  $V_2$ , these vectors and the lines are not parallel. (result)

**Next determine if the lines  $L_1$  and  $L_2$  skew or intersecting.**

If the lines intersect, then they must have a common point at the point of intersection.

If that is not the case, then the lines are skew.

**So assume that the two lines intersect.** Then:

$$x = 6 + 2t = 7 + 3s \quad \text{eq (1)}$$

$$y = 5 + 2t = 5 + 3s \quad \text{eq (2)}$$

$$z = 7 + 3t = 10 + 5s \quad \text{eq (3)}$$

Subtract (2) from (3). The result is:  $2 + t = 5 + 2s$  or  $t = 3 + 2s$

So  $2t = 6 + 4s$ . Put this into (2) and solve for  $s$ .

$$5 + 6 + 4s = 5 + 3s, \quad \text{or } s = -6$$

Then put this result into  $t = 3 + 2s$  which yields  $t = -9$

Now determine if these values of  $s$  and  $t$  satisfy eq (1).

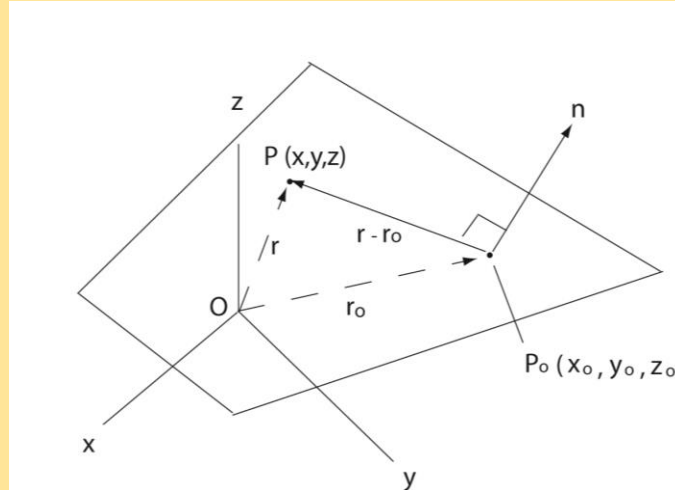
$$6 + 2(-9) =? 7 + 3(-6) \quad \text{which does not hold!}$$

So the lines  $L_1$  and  $L_2$  do not intersect. Therefore they are skew. (result)

## PLANES

**In a Nut Shell:** The equation of a plane is found by taking the dot product of any line in the plane with its normal vector,  $\mathbf{n}$ . The result is that the dot product is zero since the normal vector is perpendicular to the arbitrary line in the plane.

**Strategy:** Let  $\mathbf{r} = \langle x, y, z \rangle$  be a vector from the origin, O, to an arbitrary point  $P(x,y,z)$  in the plane. Let  $\mathbf{r}_0 = \langle x_0, y_0, z_0 \rangle$  be a vector from the origin to the point  $P_0(x_0, y_0, z_0)$  also in the plane. So the vector  $\mathbf{r} - \mathbf{r}_0$  is a vector within the plane to be determined. Let  $\langle \mathbf{i}, \mathbf{j}, \mathbf{k} \rangle$  be unit vectors along the  $x, y,$  and  $z$  axes.



The dot product of the vector  $\mathbf{r} - \mathbf{r}_0$  with the normal vector  $\mathbf{n}$  ( $\mathbf{n}$  is normal to every line in the plane) must equal zero since the vectors are perpendicular to each other.

$$(\mathbf{r} - \mathbf{r}_0) \cdot \mathbf{n} = 0$$

If  $\mathbf{n} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$ , then the equation of the plane has the following form:

$$(x - x_0)a + (y - y_0)b + (z - z_0)c = 0$$

**Note:** The normal to a plane can be determined by taking the cross product of any two non-parallel lines (vectors) in the plane.

**Further note:** The angle between any two intersecting planes can be determined by finding the normal to each plane, say  $\mathbf{n}_1$  and  $\mathbf{n}_2$ , and then by finding the dot product of these two vectors. Let  $\theta$  be the angle between  $\mathbf{n}_1$  and  $\mathbf{n}_2$

$$\cos \theta = \frac{\mathbf{n}_1 \cdot \mathbf{n}_2}{|\mathbf{n}_1| |\mathbf{n}_2|}$$

**Example:** Determine the equation of the plane that passes through the origin, O, and contains the points  $P(1, 1, 1)$  and  $Q(1, -1, 3)$ .

**Strategy:** Determine the normal vector to the plane and form the dot product between this vector and an arbitrary vector in the plane.

Let  $\mathbf{r}_o = \mathbf{OP}$  be a vector from the origin to point P. So  $\mathbf{OP} = \mathbf{i} + \mathbf{j} + \mathbf{k}$

Let  $\mathbf{OQ}$  be a vector from the origin to point P. So  $\mathbf{OQ} = \mathbf{i} - \mathbf{j} + 3\mathbf{k}$

Since both vectors  $\mathbf{OP}$  and  $\mathbf{OQ}$  are vectors in the plane, the cross product yields the normal vector,  $\mathbf{n}$ .

$$\mathbf{n} = \mathbf{OP} \times \mathbf{OQ} \quad (\text{vector cross product})$$

$$\mathbf{n} = \det \begin{array}{ccc} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 1 & 1 \\ 1 & -1 & 3 \end{array} \quad \text{where det denotes the 3x3 determinant}$$

$$\mathbf{n} = \mathbf{i}(3+1) - \mathbf{j}(3-1) + \mathbf{k}(-1-1) = 4\mathbf{i} - 2\mathbf{j} - 2\mathbf{k}$$

Also let  $\mathbf{r}$  be a vector to an arbitrary point  $(x, y, z)$  in the plane.

$$\text{So } \mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$$

$$\text{So } \mathbf{r} - \mathbf{r}_o = \mathbf{i}(x-1) - \mathbf{j}(y-1) + \mathbf{k}(z-1)$$

**Note:**  $\mathbf{r} - \mathbf{r}_o$  is a vector in the desired plane.

and therefore,  $\mathbf{n}$  and  $\mathbf{r} - \mathbf{r}_o$  are perpendicular to each other so the dot product is zero.

$$\mathbf{n} \cdot (\mathbf{r} - \mathbf{r}_o) = 0 = 4(x-1) - 2(y-1) - 2(z-1)$$

$$\text{or } 2(x-1) - (y-1) - (z-1) = 0$$

$$2x - y - z = 0 \quad (\text{result for equation of the plane})$$